	DEFENSIVE AND COMPETITIVE BIDDING
	ALLS (Style: Responses: 1 / 2 Level; Reopening)
	ve style is possible especially on the 1-level
	ise forcing 1M overcall
New suit	s by the advancer are generally NF, unless they preempted
1NT OV	ERCALL (2 nd /4 th Live; Responses; Reopening)
DONT R	UNOUTS; also applies if we overcall 2NT naturally
Stayman	and transfers; 3 range stayman in balancing seat
	VERCALLS (Style; Responses; Unusual NT)
	nd weak to a different suit
2NT is u	nusual both minors or 2 lowest
Daamani	1v = 2NT = good 10 21
	1x p p 2NT = good 19-21 C & JUMP CUE BIDS (Style; Response; Reopen)
Michaels	(1M) 2M; 2NT shows values and asks minor, 3C=P/C
3D is inv	(1M) 2M; 2NT shows values and asks minor, 3C=P/C itational or better in partner's major
Michaels 3D is inv	(1M) 2M; 2NT shows values and asks minor, 3C=P/C itational or better in partner's major
3D is inv	itational or better in partner's major
3D is inv	itational or better in partner's major vs. Strong/Weak; Reopening;PH)
3D is inv VS. NT (Vs. Stron	(vs. Strong/Weak; Reopening;PH) g NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M
3D is inv VS. NT (Vs. Stron Vs. 14-10	(vs. Strong/Weak; Reopening; PH) 18 NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M 25 or lower, or any 3rd seat 1NT: DBL Penalty,
3D is inv VS. NT (Vs. Strort Vs. 14-10 2C= Botl	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) 12 NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M 25 or lower, or any 3rd seat 1NT: DBL Penalty, 26 m Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor
VS. NT (Vs. Strort Vs. 14-10 2C= Both Against t	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) ng NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M 5 or lower, or any 3rd seat 1NT: DBL Penalty, n Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen
VS. NT (Vs. Stron Vs. 14-10 2C= Both Against t First subs	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1m or 2 majors, 2C= C+M, 2D=D+M So or lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Requent double is takeout unless they transfer and we dbl
VS. NT (Vs. Strong Vs. 14-10 2C= Both Against the First substitute of the Strong Vs. 14-10 and Vs. 1	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit.
VS. NT (Vs. Strong Vs. 14-16 2C= Both Against the First substitute That sets VS.PRE	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1m or 2 majors, 2C= C+M, 2D=D+M If or lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Requent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids)
VS. NT (Vs. Strort Vs. 14-16) Against the First substitute SVS.PRE Gladiator	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) ragainst their weak 2's; (2M) 2NT p 3C forces 3D to s/o
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitute of the Vs. PRE Gladiator Or cue is	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) The against their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 30M directly=Clubs
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitute VS.PRE Gladiator Or cue is Stayman	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) Ig NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M of or lower, or any 3rd seat 1NT: DBL Penalty, Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) against their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 30M directly=Clubs and transfers against 3-level, 4S=minors;
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitute That sets VS.PRE Gladiator Or cue is Stayman (2M) 3M	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1 m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Requent double is takeout unless they transfer and we dbl Tup a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) Tagainst their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 30M directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitute That sets Vs.PRE Gladiator Or cue is Stayman (2M) 3M 4M = min	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) 1
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitute That sets Vs.PRE Gladiator Or cue is Stayman (2M) 3M 4M = min	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) In Majors, 2D=1 m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, In Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor Their weak NT or 1NT overcall if we double= pen Requent double is takeout unless they transfer and we dbl Tup a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) Tagainst their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 30M directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M
VS. NT (Vs. Stront Vs. 14-10 (2C= Both Against the First substitute That sets Vs. PRE Gladiator (2M) 3M (4M = min Vs. AR) (Mathe against the Vs. AR)	itational or better in partner's major vs. Strong/Weak; Reopening; PH) g NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M for lower, or any 3rd seat 1NT: DBL Penalty, n Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) ragainst their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 3oM directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M mors slammish, 4NT distributional minors TIFICIAL STRONG OPENINGS- i.e. 1 or 2 or
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitution of the Company of the Comp	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) Ig NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) against their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 3oM directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M mors slammish, 4NT distributional minors CIFICIAL STRONG OPENINGS- i.e. 1 or 2 or
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitution of the Stayman (2M) 3M 4M = min Vs. ART Mather agreements (2M) 5 Mather agreements (2M) 5 Mather agreements (2M) 6 Mather agre	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) Ig NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M So or lower, or any 3rd seat 1NT: DBL Penalty, Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) Tagainst their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 3oM directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M mors slammish, 4NT distributional minors TIFICIAL STRONG OPENINGS- i.e. 1 or 2 or
VS. NT (Vs. Strort Vs. 14-16) 2C= Both Against the First substitution of the Stayman (2M) 3M 4M = min VS. ART Mather agroup over (1m dbl. jufflip flop	itational or better in partner's major (vs. Strong/Weak; Reopening; PH) Ig NT: DBL=1m or 2 majors, 2C= C+M, 2D=D+M Sor lower, or any 3rd seat 1NT: DBL Penalty, Majors, 2D= H, 2H= S, 2S=4S+m 2NT=4H+minor heir weak NT or 1NT overcall if we double= pen sequent double is takeout unless they transfer and we dbl up a cooperative penalty of the transfer suit. EMTS (Doubles; Cue-bids; Jumps; NT Bids) against their weak 2's; (2M) 2NT p 3C forces 3D to s/o ST both minors, 3NT is ST diamonds. 3oM directly=Clubs and transfers against 3-level, 4S=minors; = michaels, 4C= minors NF; 4D= strong other M mors slammish, 4NT distributional minors CIFICIAL STRONG OPENINGS- i.e. 1 or 2 or

			DS AND SIG	NALS		
OPENIN	G LEAD	S STYLE				
	I	Lead	In Part		ner's Suit	
Suit	3	rd and low		3rd and 5		
NT		th best gene		3rd and	d 5th	
Subseq	9	0+10=0 or 2			d 5th	
Other: Ca	n always	deviate for j	udgment. Mi	d-hand= a	ttitude based, if	
Count is c	crucial 3rd	l and 5th mi	dhand, coded	mid-hand	only	
LEADS						
Lead	1	/s. Suit	Vs. NT			
Ace	A	Kx+			AK10x, AKJx	
King	k	(Qx+	ASKS		UNBLOCK/UDC	
Queen	(ĮJχ+			QJx, KQ9x,	
Jack	J	10x+			QJ9x+ or J10x (rus from 4)	
10	1	09x+, H109) _X +	HJ10x	+, J10xx, 109x	
9	9	x, KJ9x, 98	x (maybe)		+, 98x, 1097x+	
Hi-X		xXx, Xx			Xxx, judgment	
Lo-X		rd even/ lov		HxxXx	x, xxxXx, HxxX	
SIGNAL	S IN ORI	DER OF PI	RIORITY			
	Partner's	Lead	Declarer's Lead		Discarding	
	HIGH= I		HIGH= ODD		HIGH=DIS	
Suit 2	Suit 2 HIGH= ODD 3 HIGH = SP		HIGH= SP		HIGH=ODD HIGH= SP	
3						
	1 HIGH= DISC		HIGH SMITH= ENC		HIGH= DIS	
NT 2	NT 2 HIGH= ODD		HIGH =ODD		HIGH= ODD	
3	HIGH= S	SP	HIGH= SP		HIGH= SP	
Signals (i	ncluding '	Trumps): Ul	DCA; STD. S	MITH vs.	NT	
					n the suit, remaining	
Count is I	HIGH=EV	VEN (Std. R	emaining); sh	own 5-car	ds in suit 3-way sig	
			DOUBLES			
TAKEOU	U T DOU I	BLES (Style	e; Responses;	Reopeni	ng)	
		bs to diamo				
1X (1NT)	p P DBL	= 3 suited t	takeout with th	ne majors		
1X p p D	BL 2X DI	BL = respon	sive			
SPECIA	L, ARTII	FICIAL & (COMPETITI	VE DBL	S/RDLS	
					and the opps cue bid	
			nptor's suit ar			
					ave been bid, it says	
Splinter L						

CATEGORY: i.e. Green/Blue/Red/HUM/Brown Sticker: NCBO: USBF PLAYERS: Eddie Wold + Adam Grossack EVENT (**Open**/Women/Senior/Transnational) SYSTEM SUMMARY GENERAL APPROACH AND STYLE 2/1 Game Forcing Open some balanced 11s, can respond with anything INT= Forcing over 1S; Semi forcing over 1H Can open light or tactically in 3rd seat NV SPECIAL BIDS THAT MAY REQUIRE DEFENSE BART after 1S p 1NT p 2C only (Applies by PH) BD= Mixed Raise in competition only by opening side 2NT= 4-card Limit raise after P opens 1M (interference) 2NT = 4-card Limit raise facing P's 1M overcall as well 1-way drury (2C) is on over P P 1H (1S) 2C 1H p 2S = wide-ranging weak jump shift 0-10Wolff signoffs; transfers over 2N rebids 3rd suit GF; 1m p 1M p 2m p next new suit SPECIAL FORCING PASS SEQUENCES IMPORTANT NOTES PSYCHICS: Rare;

W B F CONVENTION CARD

	TI CK IF	MIN . NO. OF CAR DS	NEG .DB L THR U					
OPEN ING	AR TI FI CI AL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING	
1.		3	4S	Natural 3+, 11-21 HCP	1-level natural, 2C inverted; 2D= invite in diamond	After inverted 2NT forcing to 3m; jump to	Normal spiral	
					2-level umjoodo; SPL shows 6m good hand	3NT = no fit 18-19. $2M-3M looking for 4-3$	1D-2C-2S is splinter	
1♦		3	4S	Natrual 3+ if 4432, 11-21	2-level umjoodo; 3C= natural and invite	1D - 2D 2NT 3M = shortness	1m-1M-2M-3m= fit and slam	
						After 1D 2C 2H prec style 11-14 bal	3om is slammish 5M	
1♥		5 (4)	4S	Can be 4-cards in 3rd seat	2S= wide range weak jump;	1NT-2S = art ask; then $3C/3D$ natural; $3H 5-6$		
					1M p 2M p 2NT is any game try	NF; 3S 5-6 GF; 1H p 1NT p 3m = 5-5 GF		
1♠		5 (4)	4H	Can be 4-cards in 3rd seat	1NT = F1; 2C any GF, 2NT Jacoby; 3C/3H nat inv	1NT-3C = 3-way jump		
INT					3D 4-card limit raise. 3M mixed 3NT choice of ga	Rev Baze over stayman and transfers	1NT (3H) 3S is natural; dbl t/o	
						4C bal/ 4D 0314;	Texas thru 3H overcall; xfer leb	
2♣	X	0		21+ Strong; 8.5 tricks possible	2D= GF, 2H= Bust; else natural positives	After 2D, 2H kokish with both flips, 3M =	P= Weakness in comp	
				<u> </u>		D+4M; after 2H, opener's bids F1	Dbl = takeout generally	
2♦		5		4-10 approx weak in diamonds	New suits are NF NV only. 4C asks 01122	, ,	, ,	
				5-7 cards expected	, i			
2♥				1	New suits are NF NV only. 4C asks 01122			
					The World Wile I'm I'm only. To work of I'm			
2♠					3H is always forcing regardless of vul; 4C asks		Transfer Advances after DBL	
21					01122,		Transfer Travances after BBE	
2NT				19-21 HCP can be tactical	3C stayman, 3D/3H xfer, 3S= MSS, 4C= OKC D	3NT over stayman=both majors	Grossack convention applies	
				18 with 6m possible	4D=H, 4H- S	Anything then 4C is OKC in clubs		
3♣					New suit forcing	4D = 01122		
3♦					New suit forcing			
3♥					New suit forcing			
3♠					4C = 01122			
3NT	X			Gambling	1-2 stoppers in first or second seat			
				Solid minor with 1 ace or king	4C signoff, 4D slam try			
4♣								
4♦								
4♥								
4♠								
4NT				blackwood	0, 1, 2, 3,			
5♣						HIGH LEVEL BI	DDING	
5♦						0314 always; exclusion, non-serious 3NT		
5♥						3rd round control ask only if it's not a possible strain		
5♠						After cue bid of a king, new suit asks for another king in that suit		
						Minorwood in 2/1 sequences or forcing sequences must be a jump from 2m to 4m		
						Kickback - could apply in comp, need clear suit agreement		
						D0P1; or DEPO;		